

Source Inversion Validation (SIV): Quantifying Uncertainties in Earthquake Source Inversion

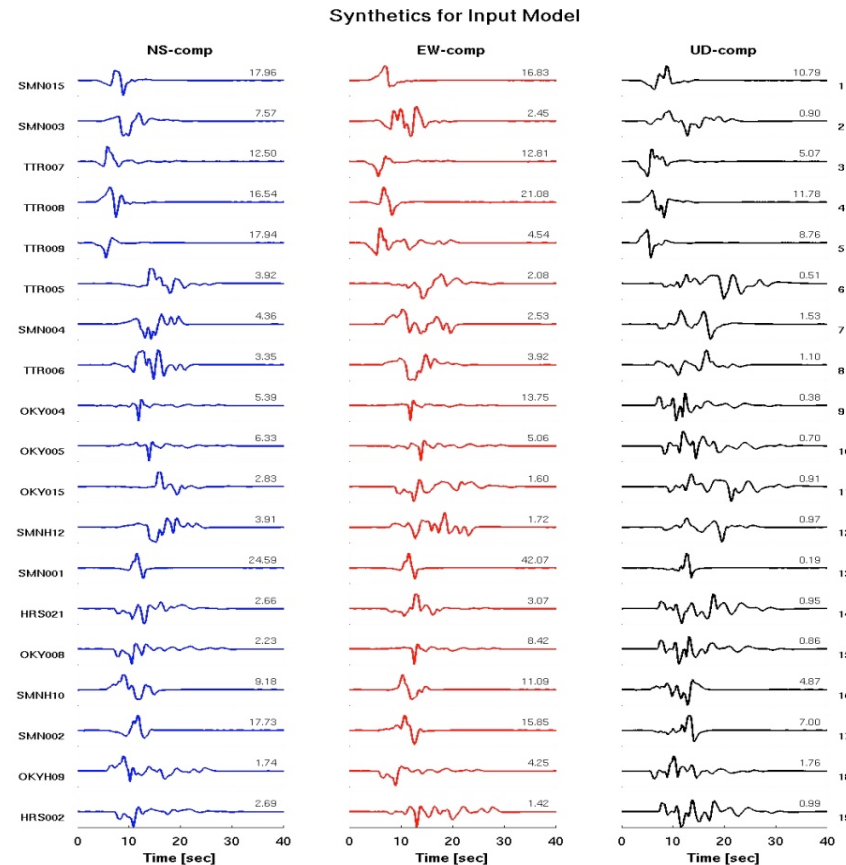
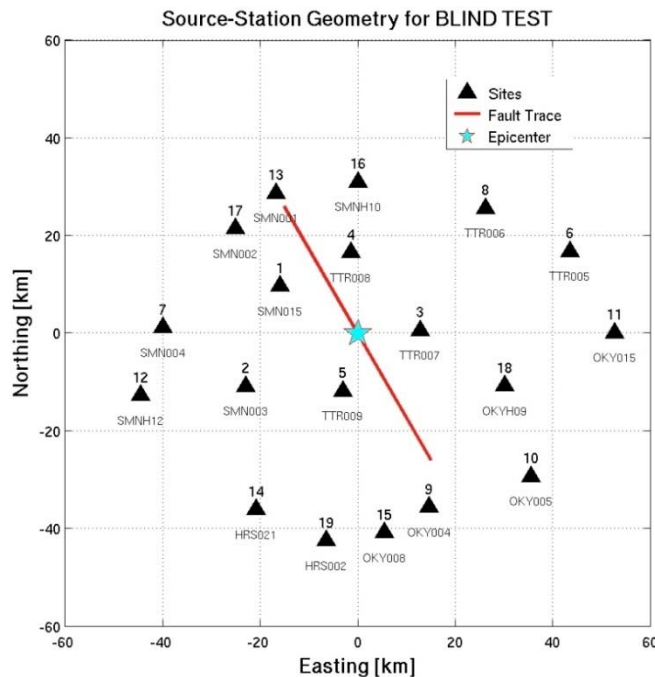
Martin Mai

Morgan Page

Danijel Schorlemmer

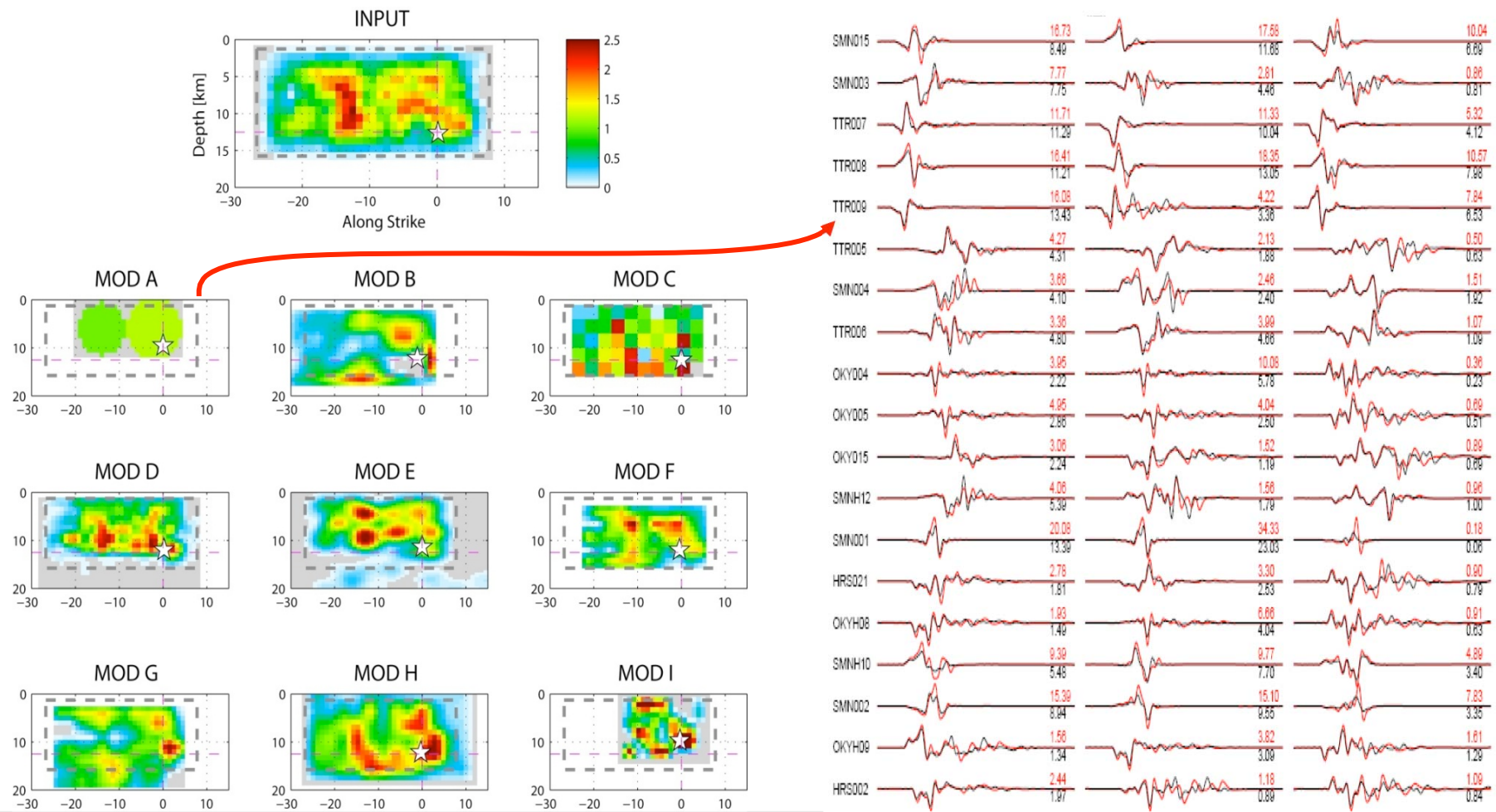
SPICE: Blind Test on Source Inversion

- Source geometry and station distribution similar to the 2000 Tottori earthquake
- Synthetic seismograms for 19 (33) near-fault sites (COMPSYN, $f_{max} \sim 3$ Hz)
- **Known:** seismic moment: 1.43×10^{19} Nm, geometry (strike, dip, rake: $150^\circ, 90^\circ, 180^\circ$), hypocentral location and depth ($Z=12.5$ km), velocity-density structure
- **Unknown:** slip on fault plane, rupture velocity & rise time (both constant)



SPICE: Blind Test on Source Inversion

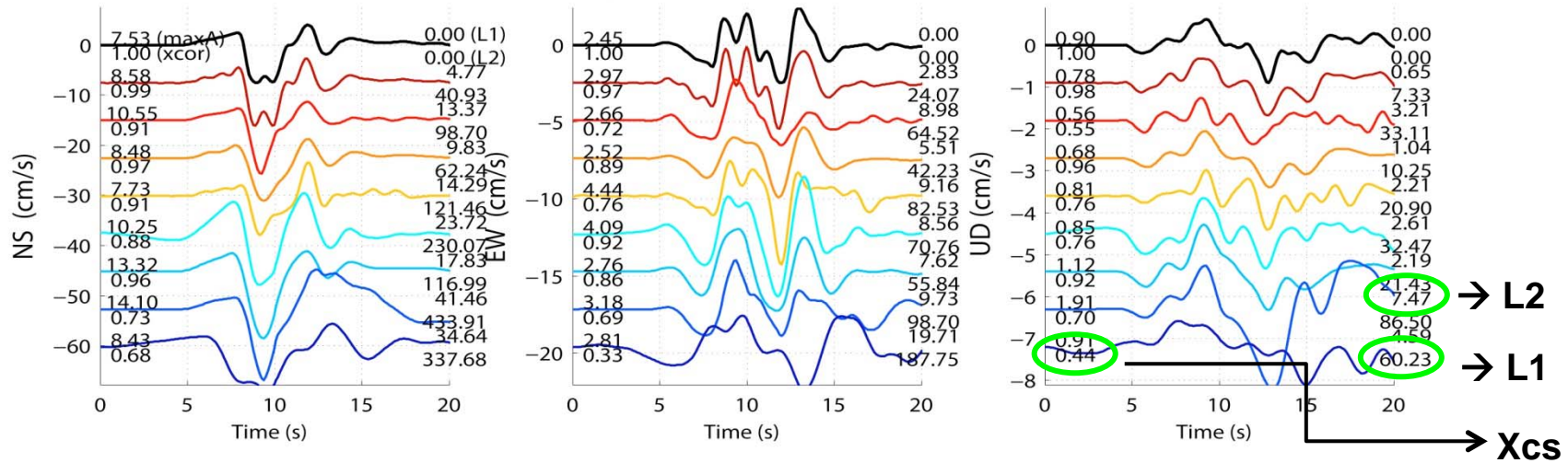
- 9 groups; the slip models from 5 groups are “visually” similar to the input model
- variability in inferred rise time and rupture velocity (both constant) up to 20%
- waveform fits in all cases implied visually a “very good fit”



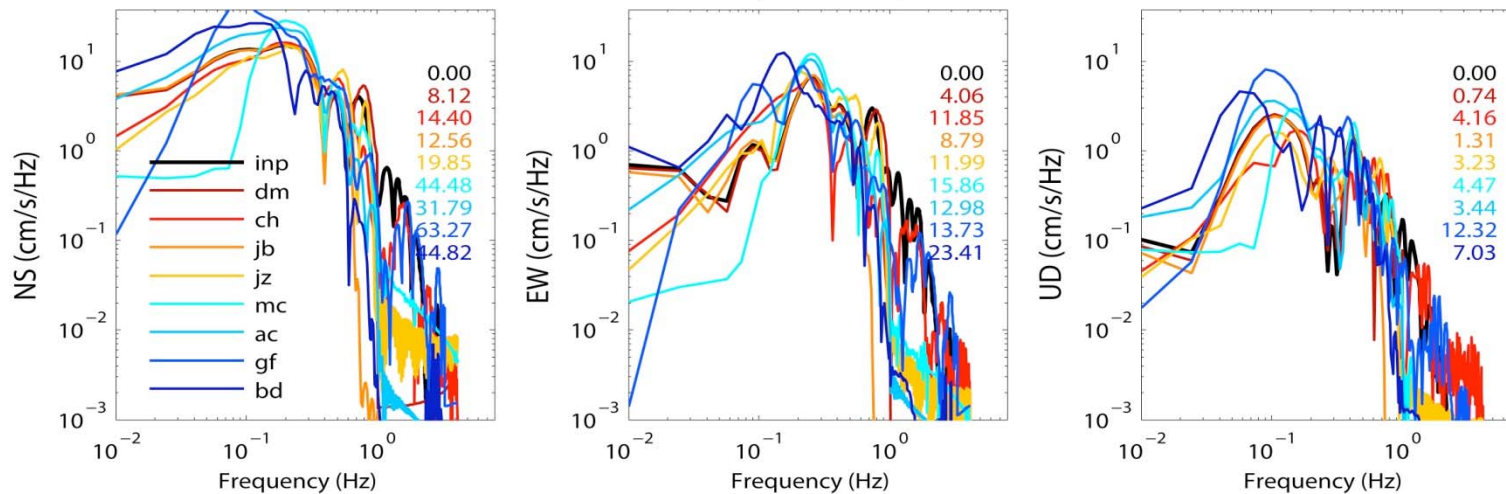
Waveform fits at a representative station

- Investigating the waveform fits at a representative station:

Waveform Comparison & Misfits for SMN003

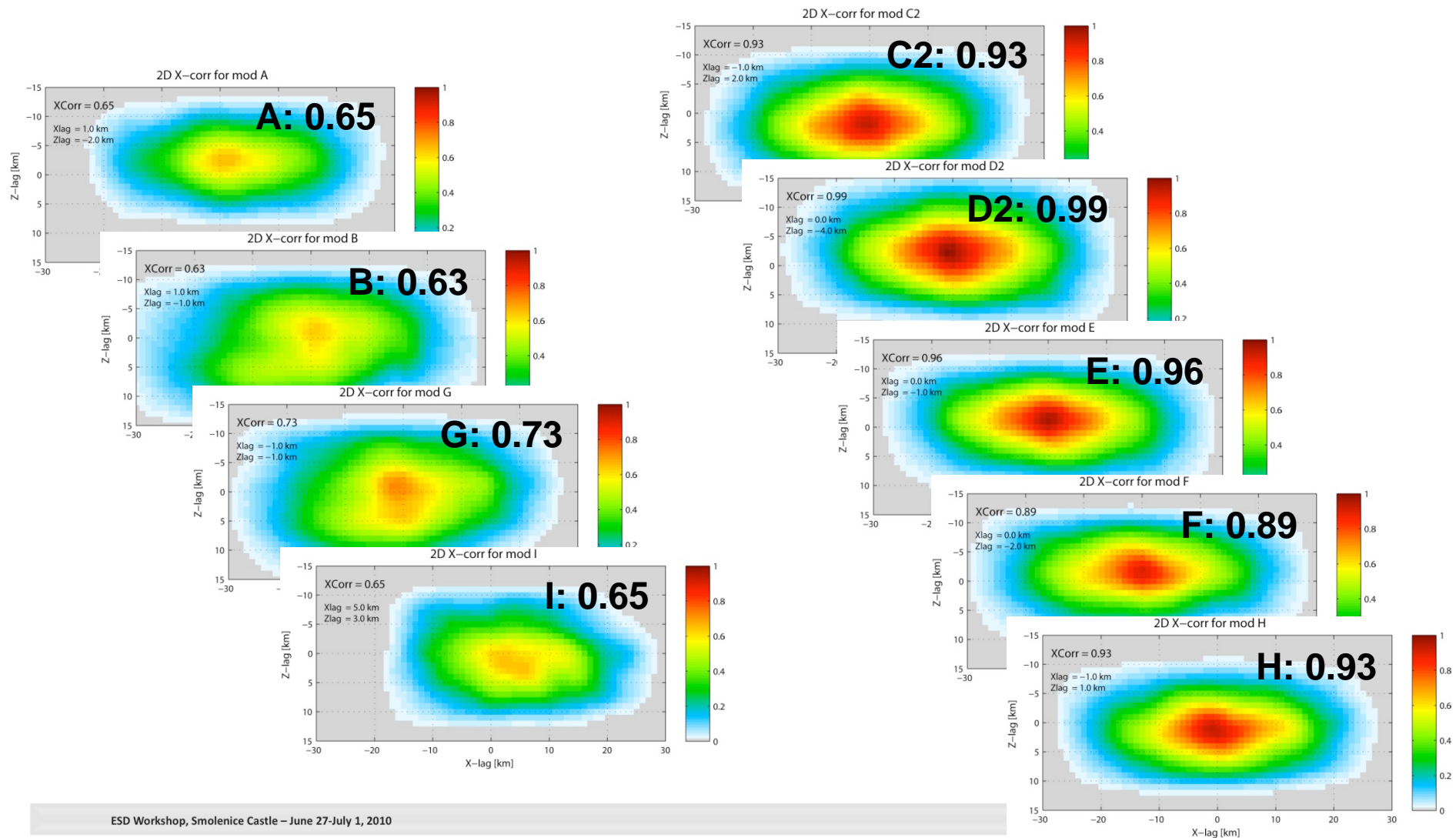


Fourier Amplitude Spectra



Quantitative comparison: 2D cross-correlation input vs. solution

- 4 out of 9 inversion results show a CC-coef like a random, but correlated model!
- 5 out of 9 cases we obtain a correlation coefficient of ~ 0.9 , while the lag is small (~ 2 km)



Outcome of the blind test was unexpected

- Despite the “simplicity” of the input model, inversions could not resolve slip very well; uncertainties in rupture velocity and rise time up to 20%
- Despite differences among all inversion solutions, predicted waveforms are remarkably similar ($f < 1$ Hz), resulting in low misfit values (generally L_2 -norm)
- 4 out of 9 inversion results are, statistically speaking, NOT better than a random model with somehow correlated slip!

- Issues in the inversion method?
- Issues in the parameterization?
- Issues in the provided synthetics (“correct” solution)
- Issues in the “basics”: Green’s function computation